

ART AND DESIGN DEPARTMENT COURSE FLOW

Below is the flow of courses for the Art and Design Department. Introductory level classes are listed in the left-most column. Courses in the middle column are intermediate level classes and require prerequisites from the first column. Courses in the right column are advanced level courses that may require several prerequisites from the first two columns. To use this chart, identify the course you are currently taking or the most recent Art or Design course you have taken, and then move from left-to-right across the table to identify your course options.

Entry Level Courses	Intermediate Courses	Advanced Courses
<u>3D Computer Aided Design</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Advanced AutoCAD</u> (1cr. L2 10, 11, 12)	<u>AP Art History</u> (1cr. L1 10, 11, 12)
<u>3D Game Animation</u> (.5cr L2, 9, 10, 11, 12)	★ <u>Architectural Drawing</u> (1cr. L2 10, 11, 12)	★ <u>Studio Art AP: 2D Design</u> (1cr. L1 11, 12)
<u>3D Game Modeling</u> (.5cr L2 9, 10, 11, 12)	★ <u>Ceramics</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Studio Art AP: 3D Design</u> (1cr. L1 11, 12)
<u>Adobe InDesign</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Darkroom Photography</u> (.5cr. L2 10, 11, 12)	★ <u>Studio Art AP: Drawing</u> (1cr. L1 11, 12)
<u>Adobe Illustrator</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Digital Photography</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Studio Art AP: 2D Design Photography</u> (1cr. L1 11, 12)
<u>Adobe Photoshop</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Drawing and Printmaking</u> (1cr. L2 9, 10, 11, 12)	
<u>Art Foundations</u> (1cr. L2 9, 10, 11, 12)	★ <u>Fashion Studio</u> (.5cr. L2 9, 10, 11, 12)	
<u>Digital Art Foundations</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Honors Enamels, Mosaic, and Glass</u> (.5cr. L1 10, 11, 12)	
<u>Graphic Art Foundations</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Honors Fiber Arts</u> (.5cr. L2 9, 10, 11, 12)	
<u>Video Technology</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Painting and Mixed Media</u> (1cr. L2 9, 10, 11, 12)	
<u>Technical Graphics</u> (.5cr. L2 9, 10, 11, 12)	★ <u>Sculpture</u> (.5cr. L2 10, 11, 12)	

Flowchart Coding:

The flowcharts are coded in the following order: course credit, course level, years offered.

Example: Art Foundations (1cr L2, 9, 10, 11, 12)

This course is worth one credit, is a Level 2 course, and is offered to students during their freshman (9), sophomore (10), junior (11) and senior (12) years.

Course Descriptions Include:

1. Course number
2. Course title
3. Grade(s) in which course may be taken
4. Level(s) of course
5. Length of course
6. Credit awarded towards graduation
7. Prerequisites, co-requisites, recommended prerequisites (if any)
8. Narrative description of course content

Explanation of Terms:



Prerequisite - A prerequisite course must be taken and passed before a given course may be taken.



Co-requisite - A co-requisite course must be taken at the same time as another given course.

ART AND DESIGN DEPARTMENT COURSE DESCRIPTIONS

Below are course offerings and descriptions in the Art and Department. Each course in the Art and Design Department counts towards the fine arts requirement for four year college admissions and Oak Hills High School graduation. Art and Design courses require the use of special software, materials, and facilities that may not be accessible outside of the studio time. The expectation is that students are committed to being present for course discussion and work time. Homework, Assessments, and Exams are required components for success in these courses. For further information about a particular course, students are encouraged to contact a teacher in the Art and Design Department.

7822 3D Computer Aided Design (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

The 3D Computer Aided Design student will gain hands-on experience using AutoCAD and other contemporary computer drafting software. Emphasis of the course is placed on the integration of 3D solid modeling and 2D drafting output. This course is highly recommended for students aspiring to study engineering, architecture, or other 3D design related technical fields.

7825 3D Game Animation (9, 10, 11, 12) Level 2, One Semester (.5 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

3D Game Animation is designed to extend students' knowledge in using current software for 3D modeling, animation, rendering and compositing original solutions for games, film, and motion graphics. Throughout the course students will develop an extensive design portfolio that can be used when applying for an internship, higher education, or a job.

7824 3D Game Modeling (9, 10, 11, 12) Level 2, One Semester (.5 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

Learn the 3D modeling techniques used in movies, visual effects, video games, cartoons, commercials, and animations. Using current software, such as 3DS Max, students will work in this highly skill-based artform to manipulate and sculpt pure imagination into substantial forms. Throughout the course students will develop a portfolio of original projects that can be used when applying for an internship, higher education, or a job.

7327 Adobe InDesign (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

The Adobe InDesign course provides an introduction to using the software. In this course students will design magazines spreads, newsletters, tickets, menus and brochures. This Adobe software tool is a powerful way to creatively solve page composition problems, manage, create and communicate information. It is helpful for students who will take the course: The Tartan: Digital & Print Production. Projects will utilize all the Adobe CC software so this course is recommended to take with Adobe Illustrator and Adobe Photoshop to maximize the software and its workflow. Special emphasis will be placed on job opportunities in the field graphic imaging and design. **There is a \$20.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

7325 Adobe Illustrator (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

The Adobe Illustrator student will learn techniques for vector art creation, emphasizing color and composition through stylized and photorealistic illustration techniques. Students will learn how to use Adobe Illustrator to solve 'real world' design problems. The course focuses on design for advertising and packaging and brand identity. This course is recommended to take with Adobe Photoshop and Adobe InDesign to maximize the Adobe CC software and its workflow. **There is a \$20.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

7326 Adobe Photoshop (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

The Adobe Photoshop student will learn techniques for creating, revising, and producing images using the software. Topics include: principles for creating images, photo manipulation and special effects design. Understanding the different tools and features available in Adobe Photoshop will help students to maximize their creative potential. This course is recommended to take with Adobe Illustrator and Adobe InDesign to maximize the Adobe CC software and its workflow. **There is a \$20.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

7323 Architectural Drawing (10, 11, 12) Level 2, Yearlong (1 Credit)

 **Prerequisite: 3D Computer Aided Design**

This course fulfills one credit of Fine Arts.

The Architectural Drawing student will focus on model building, detail construction drawing, designing and completing a comprehensive set of house plans in this advanced design course. Students will also incorporate AutoCAD and other 3D modeling systems system into their projects. All projects develop mechanical drawing and engineering skills acquired in 3D Computer Aided Design. **There is a \$20.00 materials fee for this course.**

7322 Advanced AutoCAD (10, 11, 12) Level 2, Yearlong (1 Credit)

 **Prerequisite: 3D Computer Aided Design**

This course fulfills one credit of Fine Arts.

Advanced AutoCAD is a continuation of 3D Computer Aided Design and is designed to extend students' mastery of the program. Students will be introduced to advanced illustration, 2D and 3D drawing techniques. Students will focus on design development process, construction documentation and the visualization features through project based individual and teamwork assignments. This course is ideal for all areas of engineering, architecture, mechanical drawing and design. **There is a \$20.00 materials fee for this course.**

8010 AP Art History (10, 11, 12) Level 1, Yearlong (1 Credit)

No prerequisite! This course fulfills one credit of Fine Arts.

The AP Art History course offers a chronological, and comparative, survey of Art from both Non-European and European traditions from the Global Prehistoric to Global Contemporary era. Emphasis of the course lies in the understanding of development of artistic traditions, context of creation, aesthetics, and approaches to art making. Throughout the course, students will evaluate, perform criticism, and discuss applications and functions of a wide variety of artworks in both contextual and formal contexts. The roles of gender, religion, mythologies, ethnicity, politics, and patronage will be explored throughout the course. Field trips to local museums such as: the Cincinnati Art Museum, Taft Museum of Art, Contemporary Arts Center, and the Cincinnati Museum Center, will take place throughout the year.

8026 Art Foundations (9, 10, 11, 12) Level 2, Yearlong (1 Credit)

This course fulfills one credit of Fine Arts.

The Art Foundations student will experience art activities in the areas of drawing (graphite, charcoal, and prismacolor pencil), painting (tempera and acrylic), printmaking (relief print) and 3D design (ceramics). Art experiences will be centered around the basic elements of art and the introduction to the principles of design. Students will lay the foundation for future explorations in art. Emphasis will be placed on recognition, development, and appreciation of individual styles and self-evaluation. Homework is an integral part of the course and will be used to reinforce and expand the creative, conceptual, and technical development of the student. Students are required to purchase materials for the course.

8028 Ceramics (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

 **Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations**

This course fulfills ½ credit of Fine Arts.

The Ceramics student will be exposed to beginning, intermediate and advanced training in the techniques of forming both decorative and functional ceramic forms, coupled with historical and contemporary examinations of the ceramics field. The elements and principles of design, approaches to aesthetics, and the art criticism process will be addressed in conjunction with the technical and historical aspects of Ceramic arts. The course addresses and explores a variety of clay-form building techniques; including, but not limited to: slab, coil, and pinch methods along with wheel throwing. Additionally, the course will cover a variety of approaches taken with clay finishing techniques. **There is a \$30.00 materials fee for this course.**

7425 Darkroom Photography (10, 11, 12) Level 2, One Semester (1/2 Credit)

 **Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations**

This course fulfills ½ credit of Fine Arts.

A 35mm camera (SLR or Point and Shoot, not Kodak Advantix) is required for this course.

Darkroom Photography presents a comprehensive study designed to teach the student the fundamental processes, equipment, materials, and terminology of black and white wet lab photography. Throughout the course students are also exposed to historical and technological developments of photography. The student will develop the necessary skills to photograph, develop, and print quality images with an emphasis on both creativity and craftsmanship. Exploration of various camera and darkroom techniques is encouraged in order to advance skills with the processes, and allows for the expression of the students' ideas and concepts. Out of the darkroom research assignments and alternative projects are also assigned. **There is a \$35.00 materials fee for this course.**

8025 Digital Photography (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)



Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations

This course fulfills ½ credit of Fine Arts.

An 8 Megapixel, or higher, Digital Camera and 2GB Flash Drive are required for this course.

The Digital Photography student will obtain introductory and intermediate training in digital photography, along with photographic history while being exposed to the use and analysis of the elements and principles of design. The students will gain knowledge of the operation of digital cameras, black & white along with color photographic techniques, and electronic darkroom techniques including the use of computer for digital editing. Students electing to take Digital Photography will be required to use their own digital camera. Students in this course will have homework obtaining digital photographs to work on in class as well as work that develops their knowledge and skill in topics discussed in class. **There is a \$3.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

7620 Digital Art Foundations (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

Digital Art Foundations teaches the fundamental principles and techniques for effective visual composition in print or multimedia applications. The course focuses on teaching creative problem solving for the creation of original artworks. Students will learn the art of applying good design to various forms of visual communications. By working individually and in small groups students will be asked to creatively solve design problems using hands-on and digital activities and projects. Students will learn to control color, type, symbols, images, and photography to inform, persuade and visually entice the viewer. Students will be introduced to the Adobe CC software and its workflow. **There is a \$20.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

8022 Drawing and Printmaking (9, 10, 11, 12) Level 2, Yearlong (1 Credit)



Prerequisite: Art Foundations

This course fulfills one credit of Fine Arts.

Drawing and Printmaking students will experience art activities that concentrate on the areas of drawing, printmaking, art criticism and art history. Art experiences will be centered on the reinforcement of the basic elements of art and the further development of the principles of design. The students will build on previously developed technical skills, and incorporate a conceptual awareness through the exploration of art. Students will be exposed to a wide range of drawing media (graphite, charcoal, pastel, ink, prismacolor pencil, etc.) and printmaking techniques (relief print, etching, etc.). Emphasis will be placed on recognition, development, and appreciation of individual styles and concepts as well as self-evaluation techniques. Homework is an integral part of the course and will be used to reinforce and expand the creative, conceptual, and technical development of the student. Students are required to purchase materials for this course. **Drawing and Printmaking is recommended for students who would like to prepare for the challenge of the Studio Art AP Drawing and 2D Design courses.**

8020 Fashion Studio (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)



Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations

This course fulfills ½ credit of Fine Arts.

The Fashion Studio course provides students with the opportunity to work both independently and as a production team on their own concept design and construction of items. Historical and contemporary approaches to elements of fashion design and construction will be studied and explored throughout the course. Experiences and introduction of approaches, processes, and a wide variety of techniques of design and construction will be emphasized. Techniques in rendering by hand will be addressed and applied to the development of a layout, construction, and presentation of a fashion portfolio and collection. Students are responsible for purchasing a storage box and sewing equipment, patterns, fabric and notions for each project. **There is a \$25.00 materials fee for this course.**

7722 Graphic Art Foundations (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

The Graphic Art Foundations course provides an overview and exploration into the field of Graphic Design and Communications. Students will study the principles and elements of design and apply these concepts into their own original designs. Students will work individually and in small groups engaging in hands on activities in the areas of digital imaging, screen printing, and glass etching. The subjects of typography, logos, and various graphic designers will be included in the lessons. **There is a \$25.00 materials fee for this course. An Adobe Creative Cloud subscription is included for students enrolled in the course.**

8015 Honors Enamels, Glass and Mosaic (10, 11, 12) Level 1, One Semester (1/2 Credit)



Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations

This course fulfills ½ credit of Fine Arts.

Honors Enamels, Glass, and Mosaic provides an introduction to the medium of glass, explored through mosaics, fusing and enameling. Historical and Contemporary artists, movements, and techniques will be studied and analyzed throughout the course. Through analysis and application of the elements of art and principles of design, students will develop their skills in a variety of processes in enameling, glass fusing, and mosaic formation. **There is a \$35.00 materials fee for this course.**

8018 Honors Fiber Arts (9, 10, 11, 12) Level 1, One Semester (1/2 Credit)



Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations

This course fulfills ½ credit of Fine Arts.

Honors Fiber Arts provides an introduction to the medium of textile and fiber based materials as a vehicle for expression. Historical and Contemporary fiber artists and techniques of both Western and Non-Western traditions work will be studied throughout the course. Experiences in batik, stitchery, appliqué, knitting, weaving, and textile manipulation processes will be explored. Through analysis and application of the elements of art and principles of design, students will develop their own artistic style and conceptual voice while learning technical processes and analysis related to the medium. **There is a \$35.00 materials fee for this course.**

8021 Painting and Mixed Media (9, 10, 11, 12) Level 2, Yearlong (1 Credit)



Prerequisite: Art Foundations

This course fulfills one credit of Fine Arts.

Painting and Mixed Media students will further develop skills in the areas of painting, art criticism and art history while being introduced to techniques and applications involving mixed media. The emphasis throughout the year will be on both realistic and abstract exploration of a variety of subject matter, media, and technical applications. Painting media that will be explored include: tempera, acrylic, oil, and watercolor. Mixed media materials explored include ink, oil pastel, prismacolor pencil, and collage. Continued emphasis will be placed on recognition, development and appreciation of individual styles and self-evaluation techniques. Homework is an integral part of the course and will be used to reinforce and expand the creative, conceptual, and technical development of the student. Students are required to purchase materials for this course. **Painting and Mixed Media is recommended for students who would like to prepare for the challenge of the Studio Art AP Drawing and 2D Design courses.**

8029 Sculpture (10, 11, 12) Level 2, One Semester (1/2 Credit)



Prerequisite: Art Foundations OR Digital Art Foundations OR Graphic Art Foundations

This course fulfills ½ credit of Fine Arts.

The Sculpture student will be given the opportunity to explore three-dimensional design through subtractive, additive and manipulative approaches to sculpting. Students will be exposed to materials such as clay, plaster, soapstone, wood, and metals. The elements and principles of design and approaches to aesthetics & criticism will be addressed in conjunction with the technical and historical aspects of Sculptural arts. Additionally, students will learn to critically interpret and analyze sculptural forms and their reflection of culture and society. Through analysis and application of the elements of art and principles of design, students will develop their own artistic style and conceptual voice while learning technical processes related to the varied media. **There is a \$35.00 materials fee for this course.**

8011 Studio Art AP: 2-D Design (11, 12) Level 1, Yearlong (1 Credit)



Prerequisite: Art Foundations, Portfolio Review with Teacher, with a suggested 2 Credits in other Art/Design Courses.

Suggested courses taken prior to enrollment: Drawing and Printmaking and Painting and Mixed Media.

This course fulfills one credit of Fine Arts.

Studio Art AP: 2-D Design addresses design issues related to the arrangement and application of the Elements and Principles of Design through Composition Design. Through the 2-D Design portfolio, students will achieve and demonstrate mastery of the Elements and Principles of Design, Composition Design, Concept, and Execution through a wide variety of media (including: drawing, painting, printmaking, digital media, and collage) and approaches to art such as: realistic, abstract, or non-objective. The course emphasis will be placed upon the generation of artworks related to 2-D design and the completion of the AP Portfolio criteria. Students will work on the creation of 15 works that demonstrate a Sustained Investigation of a theme of their own choosing intended to foster their artistic development while providing them the opportunity to address issues through personal interpretation to develop a stronger conceptual base and 5 Selected works that demonstrate quality and mastery of approaches. Due to the accelerated nature of the course, designed to mirror a college art class, students are required to complete a significant amount of work outside of studio time. The College Board recommendation breaks down to 5 hours of studio work and 5 hours of outside of studio work a week. Students will be required to purchase some materials for the generation of their artworks. The cost for each Advanced Placement course varies based on choice of materials and test registration fee. Suggested courses taken prior to enrollment: Drawing and Printmaking and Painting and Mixed Media. The fee for AP exams is approximately \$90.00. Due to changes from the College Board, the timeline for registering for AP exams will move from February to Sept/Oct starting in the 19.20 school year.

8014 Studio Art AP: 2-D Design Photography (11, 12) Level 1, Yearlong (1 Credit)

★ **Prerequisite: Darkroom Photography AND Digital Photography, Portfolio Review with Teacher, with a suggested 2 Credits in other Art/Design Courses.**

This course fulfills one credit of Fine Arts.

An 8 Megapixel, or higher, Digital Camera and 2GB Flash Drive are required for this course or a 35mm camera (SLR or Point and Shoot, not Kodak Advantix) is required for this course.

Studio Art AP: 2D Design Photography addresses a range of visual processes and media through individual interpretation strictly related to students who interested in addressing and meeting the challenges of the AP Portfolio through an intense focus of the study of photographic processes. Through the Photography portfolio, students will achieve and demonstrate mastery of Composition Design, Concept, and Execution of works through a wide variety of media and approaches to art such as: realistic, abstract, or non-objective. The course emphasis will be placed upon the generation of artworks related to 2-D design Photography and the completion of the AP Portfolio criteria. Students will work on the creation of 15 works that demonstrate a Sustained Investigation of a theme of their own choosing intended to foster their artistic development while providing them the opportunity to address issues through personal interpretation to develop a stronger conceptual base and 5 Selected works that demonstrate quality and mastery of approaches. Due to the accelerated nature of the course, designed to mirror a college art class, students are required to complete a significant amount of work outside of studio time. The College Board recommendation breaks down to 5 hours of studio work and 5 hours of outside of studio work a week. Students will be required to purchase some materials for the generation of their artworks. The cost for each Advanced Placement course varies based on choice of materials and test registration fee. The fee for AP exams is approximately \$90.00. Due to changes from the College Board, the timeline for registering for AP exams will move from February to Sept/Oct starting in the 19.20 school year. **There is a \$35.00 materials fee for this course. An Adobe subscription is included for students enrolled in the course.**

8013 Studio Art AP: 3D Design (11, 12) Level 1, Yearlong (1 Credit)

★ **Prerequisite: 2 semesters of a 3D based course and Portfolio Review with Teacher, with a suggested 2 Credits in other Art/Design Courses. Courses meeting the prerequisite would include: Ceramics, Sculpture, Computer Aided 3D Design, Advanced AutoCAD, Architectural Drawing, 3D Game Modeling and/or 3D Game Animation.**

This course fulfills one credit of Fine Arts.

Studio Art AP: 3D Design addresses design issues related to the arrangement and application of the Elements and Principles of design as they relate to form and space as sculptural elements. Through the 3D Design portfolio, students will achieve and demonstrate mastery of the Elements and Principles of Design, Composition Design, Concept, and Execution through a wide variety of media (i.e. traditional sculptural media like ceramics or sculpture as well as digital renderings) and approaches to art such as: realistic, abstract, or non-objective. The course emphasis will be placed upon the generation of artworks related to 3D design and the completion of the AP Portfolio criteria. Students will work on the creation of 15 works that demonstrate a Sustained Investigation of a theme of their own choosing intended to foster their artistic development while providing them the opportunity to address issues through personal interpretation to develop a stronger conceptual base and 5 Selected works that demonstrate quality and mastery of approaches. Due to the accelerated nature of the course, designed to mirror a college art class, students are required to complete a significant amount of work outside of studio time. The College Board recommendation breaks down to 5 hours of studio work and 5 hours of outside of studio work a week. Students will be required to purchase some materials for the generation of their artworks. The cost for each Advanced Placement course varies based on choice of materials and test registration fee. The fee for AP exams is approximately \$90.00. Due to changes from the College Board, the timeline for registering for AP exams will move from February to Sept/Oct starting in the 19.20 school year. **There is a \$35.00 materials fee for this course.**

8012 Studio Art AP: Drawing (11, 12) Level 1, Yearlong (1 Credit)

★ **Prerequisite: Art Foundations, Portfolio Review with Teacher, and a suggested 2 Credits in other Art Courses.**

Suggested courses taken prior to enrollment: Drawing and Printmaking and Painting and Mixed Media.

This course fulfills one credit of Fine Arts.

Studio Art AP: Drawing addresses a broad range of drawing issues and media through individual interpretation. Through the Drawing portfolio, students will achieve and demonstrate mastery of Composition Design, Concept, Execution, Markmaking, and Surface Manipulation in their works through a wide variety of media (i.e. drawing, painting, printmaking, and mixed media techniques) and approaches to art such as: realistic, abstract, or non-objective. The course emphasis will be placed upon the generation of artworks related to Drawing and the completion of the AP Portfolio criteria. Students will work on the creation of 15 works that demonstrate a Sustained Investigation of a theme of their own choosing intended to foster their artistic development while providing them the opportunity to address issues through personal interpretation to develop a stronger conceptual base and 5 Selected works that demonstrate quality and mastery of approaches. Due to the accelerated nature of the course, designed to mirror a college art class, students are required to complete a significant amount of work outside of studio time. The College Board recommendation breaks down to 5 hours of studio work and 5 hours of outside of studio work a week. Students will be required to purchase some materials for the generation of their artworks. The cost for each Advanced Placement course varies based on choice of materials and test registration fee. The fee for AP exams is approximately \$90.00. Due to changes from the College Board, the timeline for registering for AP exams will move from February to Sept/Oct starting in the 19.20 school year.

7524 Technical Graphics (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts. This course may be taken up to 2 times for credit.

Through hands-on training and instruction, students are exposed to all facets of pre-press, press, and post-press production. This is a production class whose main function is to operate as a printing company. Special emphasis will be placed on job opportunities in the field of graphic design and communications. Students will move beyond the basics, working to produce large production runs where quality work and deadlines are demanded.

7520 Video Technology (9, 10, 11, 12) Level 2, One Semester (1/2 Credit)

There is NO pre-requisite for this course. This course fulfills ½ credit of Fine Arts.

This course is designed to provide the students an opportunity to develop skills related to many forms of video production. Students will work individually and in groups to produce a news report, commercial, movie trailer, documentary and other types of videos that can be entered into local film festivals. There is a strong emphasis on the most important stage of creating a video, pre-production, which includes plan sheets, storyboards and script writing.